





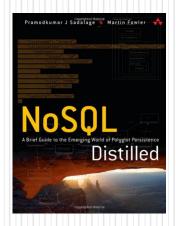
NoSQL systems: introduction and data models



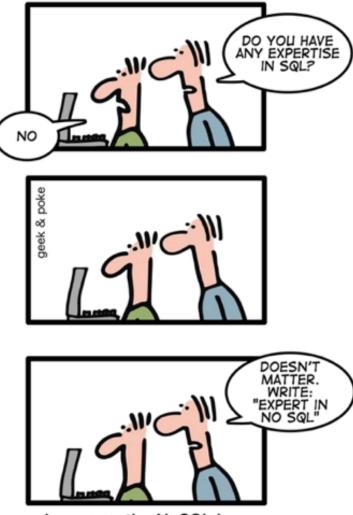
Riccardo Torlone

Università Roma Tre





Leveraging the NoSQL boom



Leverage the NoSQL boom

Why NoSQL?

- In the last fifty years relational databases have been the default choice for serious data storage.
- An architect starting a new project:
 - your only choice is likely to be which relational database to use.
 - often not even that, if your company has a dominant vendor.
- In the past, other proposals for database technology:
 - deductive databases in the 1980's
 - object databases in the 1990's
 - XML databases in the 2000's
 - these alternatives never got anywhere.

The Value of Relational Databases

- Effective and efficient management of persistent data
- Concurrency control
- Data integration
- A standard data model
- A standard query language



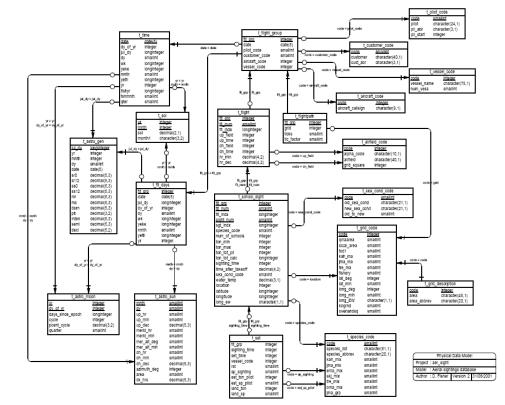
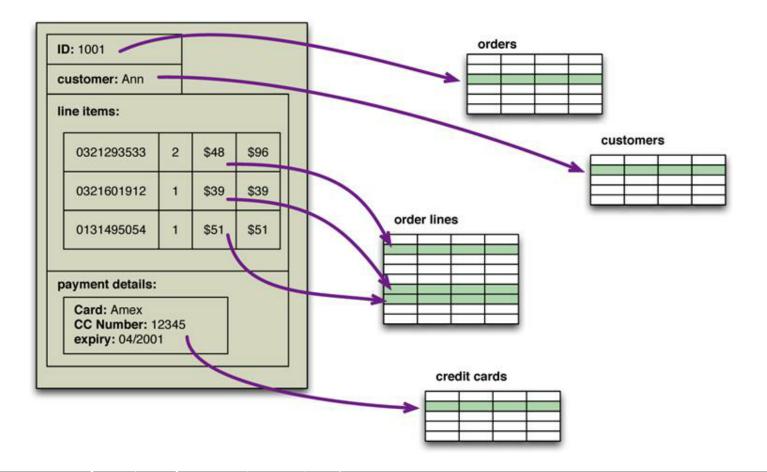


Figure 1: Entity Relationship Diagram (ERD) for the aer_sight database

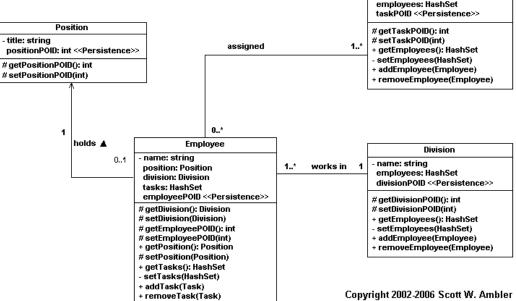
Impedance Mismatch

• Difference between the persistent data model and the in-memory data structures



A proposal to solve the problem (1990s)

- Databases that replicate the in-memory data structures to disk
- Object-oriented databases!



Task

description: string

- Faded into obscurity in a few years..
- Solution emerged:
 - object-relational mapping frameworks

Evolution of applications

- OO databases are dead. Why?
 - SQL provides an integration mechanism between applications
 - The database acts as an integration database
 - Multiple applications one database
- 2000s: a distinct shift to application databases (SOA)
 - Web services add more flexibility for the data structure being exchanged
 - richer data structures to reduce the number of round trips
 - nested records, lists, etc.
 - usually represented in XML or JSON.
 - you get more freedom of choosing a database
 - a decoupling between your internal database and the services with which you talk to the outside world
 - Despite this freedom, however, it wasn't apparent that application databases led to a big rush to alternative data stores.

Relational databases are familiar and usually work very well (or, at least, well enough)

Attack of the Clusters

• A shift from scale up to scale out



- With the explosion of data volume the computer architectures based on cluster of commodity hardware emerged as the only solution
- but relational databases are not designed to run (and do not work well) on clusters!
- The mismatch between relational databases and clusters led some organization to consider alternative solutions to data storage
- Google: BigTable
- Amazon: Dynamo



NoSQL

- Term appeared in the late 90s
 - open-source relational database [Strozzi NoSQL]
 - tables as ASCII files, without SQL
- Current interpretation
 - June 11, 2009: meetup in San Francisco
 - Open-source, distributed, non-relational databases
 - Hashtag chosen: #NoSQL
 - Main features:
 - Not using SQL and the relational model
 - Open-source projects (mostly)
 - Running on clusters
 - Schemaless
 - However, no accepted precise definitions
- Most people say that NoSQL means "Not Only SQL"





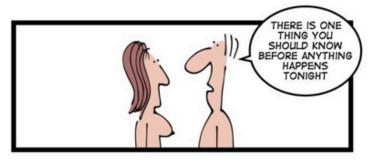
Key Points

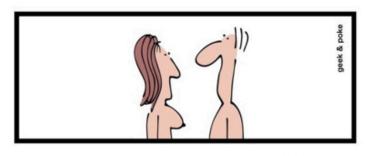
- Relational databases have been a successful technology for twenty years, providing persistence, concurrency control, and an integration mechanism
- Application developers have been frustrated with the impedance mismatch between the relational model and the in-memory data structures
- There is a movement away from using databases as integration points towards encapsulating databases within applications and integrating through services
- The vital factor for a change in data storage was the need to support large volumes of data by running on clusters. Relational databases are not designed to run efficiently on clusters.
- NoSQL is an accidental neologism. There is no prescriptive definition—all you can make is an observation of common characteristics.
- The common characteristics of NoSQL databases are:
 - Not using the relational model
 - Running well on clusters
 - Open-source
 - Schemaless

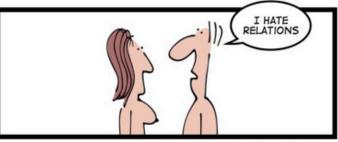
<u>Popularity</u>

The non-relational world

The Hard Life of a NoSQL Coder







Part 1: The Outing

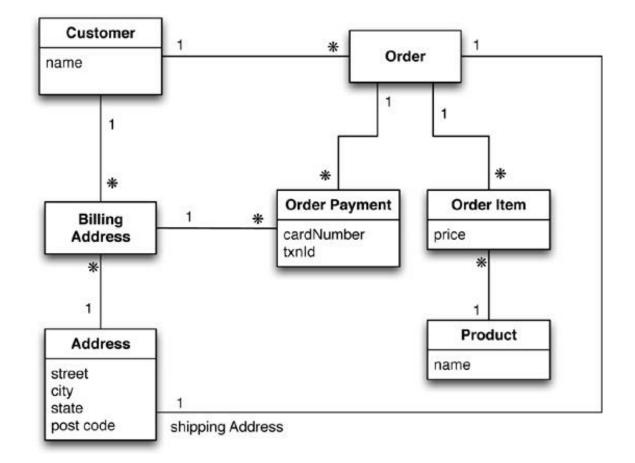
NoSQL Data Models

- A data model is a set of constructs for representing the information
 - Relational model: tables, columns and rows
- Storage model: how the DBMS stores and manipulates the data internally
- A data model is usually independent of the storage model
- Data models for NoSQL systems:
 - aggregate models
 - key-value,
 - document,
 - column-family
 - graph-based models

Aggregates

- Data as atomic units that have a complex structure
 - more structure than just a set of tuples
 - example:
 - complex record with: simple fields, arrays, records nested inside
- Aggregate in Domain-Driven Design
 - a collection of related objects that we treat as a unit
 - a unit for data manipulation and management of consistency
- Advantages of aggregates:
 - easier for application programmers to work with
 - easier for database systems to handle operating on a cluster

Example



Relational implementation

| Customer | |
|----------|--------|
| Id | Name |
| 1 | Martin |

| Orders | | |
|--------|------------|-------------------|
| Id | CustomerId | ShippingAddressId |
| 99 | 1 | 77 |

| Product | |
|---------|-----------------|
| Id | Name |
| 27 | NoSQL Distilled |

| BillingAddress | | |
|----------------|------------|-----------|
| Id | CustomerId | AddressId |
| 55 | 1 | 77 |

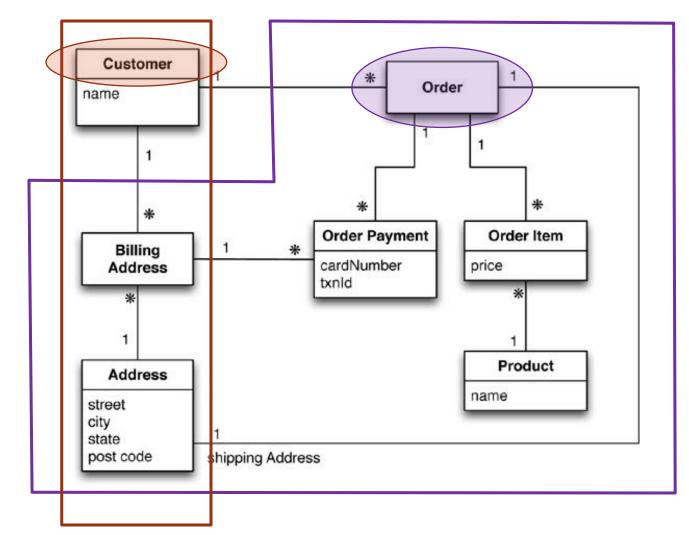
.

| OrderItem | | | |
|-----------|---------|-----------|-------|
| Id | OrderId | ProductId | Price |
| 100 | 99 | 27 | 32.45 |

| Address | |
|---------|---------|
| Id | City |
| 77 | Chicago |

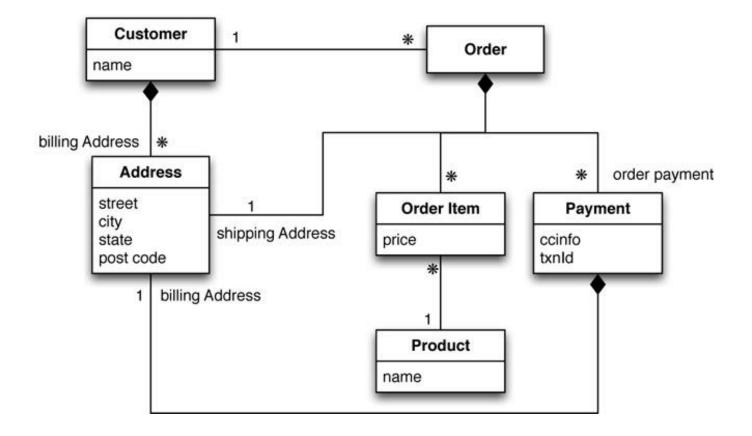
| OrderPayment | | | | |
|--------------|---------|------------|------------------|--------------|
| Id | OrderId | CardNumber | BillingAddressId | txnId |
| 33 | 99 | 1000-1000 | 55 | abelif879rft |

A possible aggregation



16

Aggregate representation

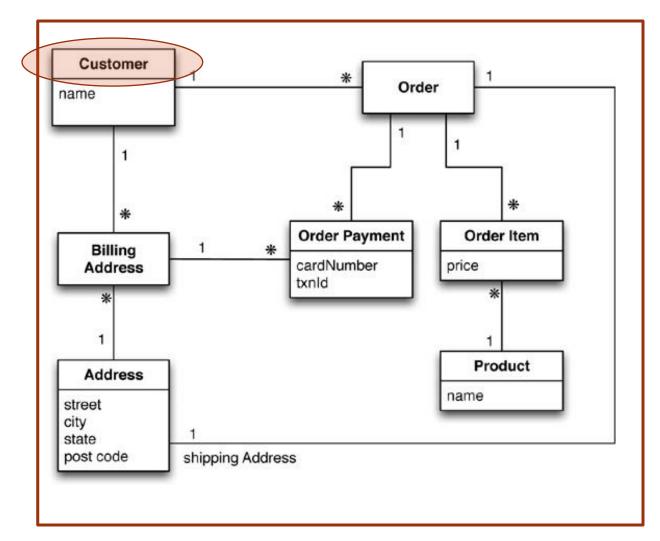


Aggregate implementation

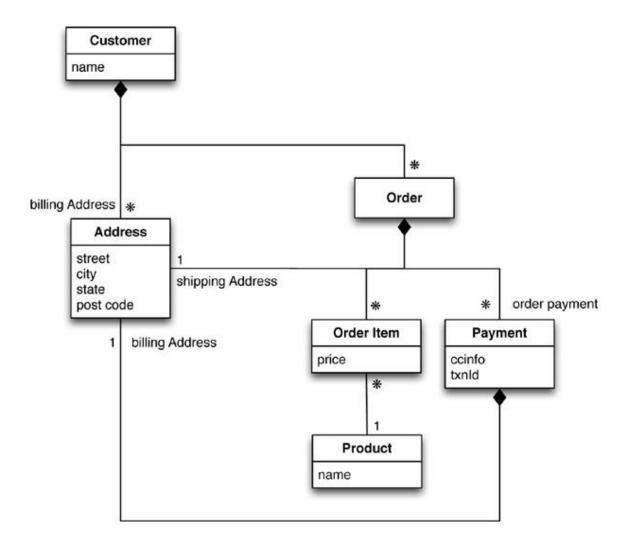
```
// in customers
"id":1,
"name": "Martin",
"billingAddress": [{"city": "Chicago"}]
}
// in orders
ł
"id":99,
"customerId":1,
"orderItems":[
  "productId":27,
  "price": 32.45,
  "productName": "NoSQL Distilled"
"shippingAddress":[{"city":"Chicago"}]
"orderPayment":[
  {
    "ccinfo":"1000-1000-1000-1000",
    "txnId": "abelif879rft",
    "billingAddress": {"city": "Chicago"}
```

3

Another possible aggregation



Aggregate representation (2)



Aggregate implementation (2)

```
// in customers
"customer": {
"id": 1,
"name": "Martin",
"billingAddress": [{"city": "Chicago"}],
"orders": [
  ł
    "id":99,
    "customerId":1,
    "orderItems":[
    {
    "productId":27,
    "price": 32.45,
    "productName": "NoSQL Distilled"
  ],
  "shippingAddress": [{"city": "Chicago"}]
  "orderPayment":[
    {
    "ccinfo": "1000-1000-1000-1000",
    "txnId": "abelif879rft",
    "billingAddress": {"city": "Chicago"}
    }],
  }]
3
```

21

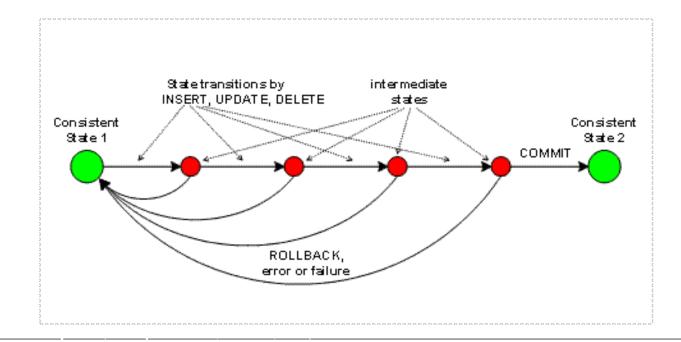
Design strategy

- No universal answer for how to draw aggregate boundaries
- It depends entirely on how you tend to manipulate data!
 - Accesses on a single order at a time: first solution
 - Accesses on customers with all orders: second solution
- Context-specific
 - some applications will prefer one or the other
 - even within a single system
- Focus on the unit of interaction with the data storage
- Pros:
 - it helps greatly with running on a cluster: data will be manipulated together, and thus should live on the same node!
- Cons:
 - an aggregate structure may help with some data interactions but be an obstacle for others



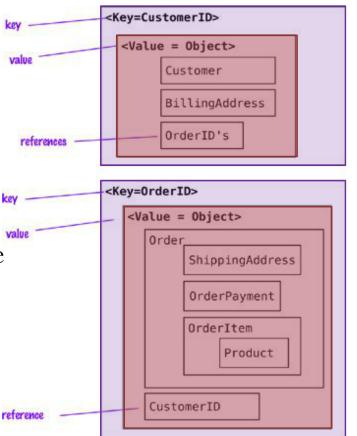
Transactions?

- Relational databases do have ACID transactions!
- Aggregate-oriented databases:
 - don't have ACID transactions that span multiple aggregates
 - they support atomic manipulation of a single aggregate at a time
- Part of the consideration for deciding how to aggregate data



Key-Value Databases

- Strongly aggregate-oriented
 - Lots of aggregates
 - Each aggregate has a key
- Data model:
 - A set of <key,value> pairs
 - Value: an aggregate instance
- The aggregate is opaque to the database
 - just a big blob of mostly meaningless bit
- Access to an aggregate:
 - lookup based on its key



Popular key-value databases







Azure Cosmos DB

EHCACHE

***riak**

ORACLE

hazelcast

amazon

ynamoDB

NOSQL DATABASE

Document databases

- Strongly aggregate-oriented
 - Lots of aggregates
 - Each aggregate has a key
- Data model:
 - A set of <key,document> pairs
 - Document: an aggregate instance
- Structure of the aggregate visible
 - limits on what we can place in it
- Access to an aggregate:
 - queries based on the fields in the aggregate

```
# Customer object
{
    "customerId": 1,
    "name": "Martin",
    "billingAddress": [{"city": "Chicago"}],
    "payment": [
        {"type": "debit",
        "ccinfo": "1000-1000-1000"}
    ]
}
```

```
# Order object
{
    "orderId": 99,
    "customerId": 1,
    "orderDate":"Nov-20-2011",
    "orderItems":[{"productId":27, "price": 32.45}],
    "orderPayment":[{"ccinfo":"1000-1000-1000-1000",
                    "txnId":"abelif879rft"}],
    "shippingAddress":{"city":"Chicago"}
}
```



Key-Value vs Document stores

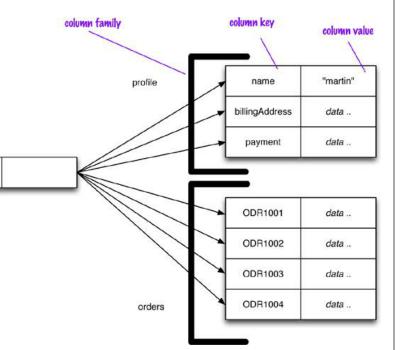
- Key-value database
 - A key plus a big blob of mostly meaningless bits
 - We can store whatever we like in the aggregate
 - We can only access an aggregate by lookup based on its key
- Document database
 - A key plus a structured aggregate
 - More flexibility in access
 - we can submit queries to the database based on the fields in the aggregate
 - we can retrieve part of the aggregate rather than the whole thing
 - Indexes based on the contents of the aggregate

Column(-Family) Stores

- Strongly aggregate-oriented
 - Lots of aggregates
 - Each aggregate has a key
- Data model: a two-level map structure:
 - A set of <row-key, aggregate> pairs
 - Each aggregate is a group of pairs <column-key,value>

1234

- Structure of the aggregate visible
- Columns can be organized in families
 - Data usually accessed together
- Access to an aggregate:
 - accessing the row as a whole
 - picking out a particular column



Properties of Column Stores

- Operations also allow picking out a particular column
 - get('1234', 'name')
- Each column:
 - has to be part of a single column family
 - acts as unit for access
- You can add any column to any row, and rows can have very different columns
- You can model a list of items by making each item a separate column.
- Two ways to look at data:
 - Row-oriented
 - Each row is an aggregate
 - Column families represent useful chunks of data within that aggregate.
 - Column-oriented:
 - Each column family defines a record type
 - Row as the join of records in all column families

Cassandra



- Skinny row
 - few columns
 - same columns used by many different rows
 - each row is a record and each column is a field
- Wide row
 - many columns (perhaps thousands)
 - rows having very different columns
 - models a list, with each column being one element in that list
- A column store can contain both field-like columns and list-like columns

Popular column stores









Google Bigtable

Key Points

- An aggregate is a collection of data that we interact with as a unit.
- Aggregates form the boundaries for ACID operations with the database
- Key-value, document, and column-family databases can all be seen as forms of aggregate-oriented database
- Aggregates make it easier for the database to manage data storage over clusters
- Aggregate-oriented databases work best when most data interaction is done with the same aggregate
- Aggregate-ignorant databases are better when interactions use data organized in many different formations

Relationships

- Relationship between different aggregates:
 - Put the ID of one aggregate within the data of the other
 - Join: write a program that uses the ID to link data
 - The database is ignorant of the relationship in the data

```
// in orders
                                                   "id":99
                                                   "customerId":1,
                                                   "orderItems":[
   in customers
                                                     "productId":27,
                                                     "price": 32.45,
'id":1,
                                                     "productName": "NoSQL Distilled"
'name":"Martin",
"billingAddress":[{"city":"Chicago"}]
                                                   "shippingAddress":[{"city":"Chicago"}]
                                                   "orderPayment":[
                                                       "ccinfo":"1000-1000-1000-1000",
                                                       "txnId": "abelif879rft",
                                                       "billingAddress": {"city": "Chicago"}
```

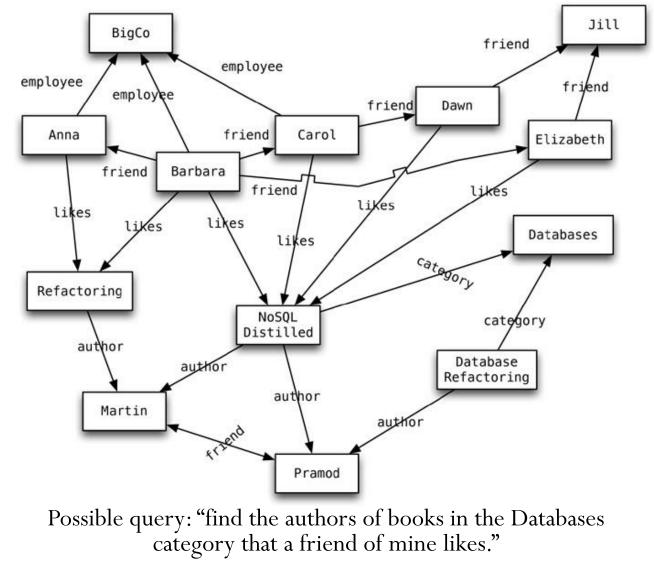
Relationship management

- Many NoSQL databases provide ways to make relationships visible to the database
 - Document stores makes use of indexes
 - Riak (key-value store) allows you to put link information in metadata
- But what about updates?
 - Aggregate-oriented databases treat the aggregate as the unit of dataretrieval.
 - Atomicity is only supported within the contents of a single aggregate.
 - Updates over multiple aggregates at once is a programmer's responsibility!
 - In contrast, relational databases provide ACID guarantees while altering many rows through transactions

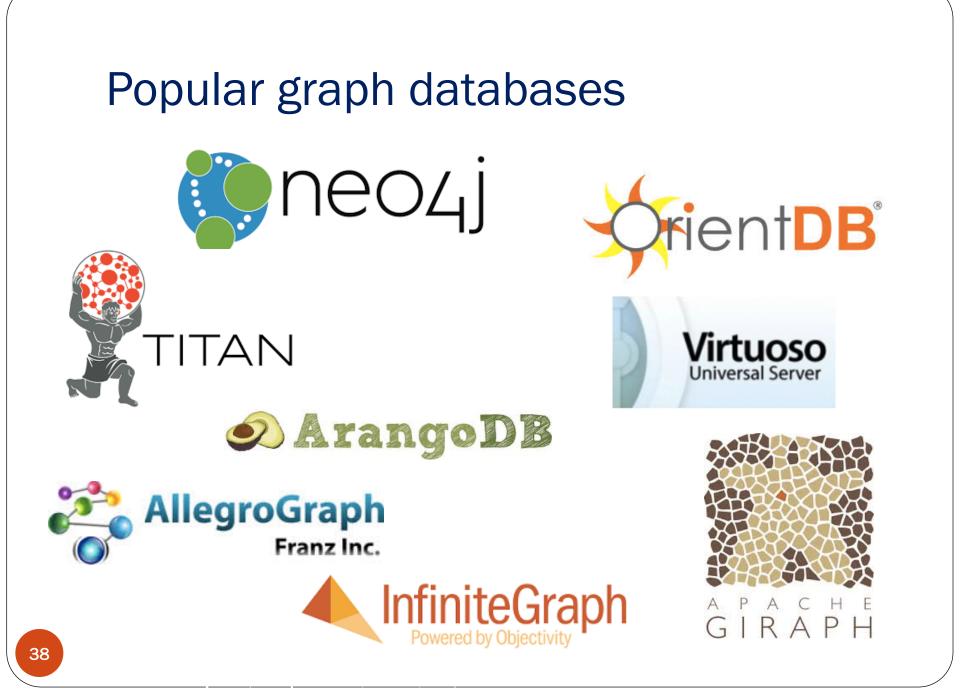
Graph Databases

- Graph databases are motivated by a different frustration with relational databases
 - Complex relationships require complex join
- Goal:
 - Capture data consisting of complex relationships
 - Data naturally modelled as graphs
 - Examples: Social networks, Web data, maps, networks.

A graph database



37



Data model of graph databases

- Basic characteristic: nodes connected by edges (also called arcs).
- Beyond this: a lot of variation in data models
 - Neo4J stores Java objects to nodes and edges in a schemaless fashion
 - InfiniteGraph stores Java objects, which are subclasses of built-in types, as nodes and edges.
 - FlockDB is simply nodes and edges with no mechanism for additional attributes
- Queries
 - Navigation through the network of edges
 - You do need a starting place
 - Nodes can be indexed by an attribute such as ID.

Graph vs Relational databases

- Relational databases
 - implement relationships using foreign keys
 - joins require to navigate around and can get quite expensive
- Graph databases
 - make traversal along the relationships very cheap
 - performance is better for highly connected data
 - shift most of the work from query time to insert time
 - good when querying performance is more important than insert speed

Graph vs Aggregate-oriented databases

- Very different data models
- Aggregate-oriented databases
 - distributed across clusters
 - simple query languages
 - no ACID guarantees
- Graph databases
 - more likely to run on a single server
 - graph-based query languages
 - transactions maintain consistency over multiple nodes and edges

Schemaless Databases

- Key-value store allows you to store any data you like under a key
- Document databases make no restrictions on the structure of the documents you store
- Column-family databases allow you to store any data under any column you like
- Graph databases allow you to freely add new edges and freely add properties to nodes and edges as you wish

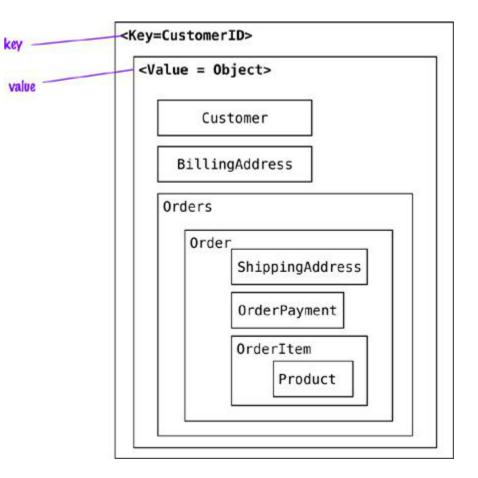
Pros and cons of schemaless data

- Pros:
 - More freedom and flexibility
 - You can easily change your data organization
 - You can deal with non-uniform data
- Cons:
 - A program that accesses data:
 - almost always relies on some form of implicit schema
 - it assumes that certain fields are present
 - The implicit schema is shifted into the application code that accesses data
 - To understand what data is present you have look at the application code
 - The schema cannot be used to:
 - decide how to store and retrieve data efficiently
 - ensure data consistency
 - Problems if multiple applications, developed by different people, access the same database.

Materialized Views

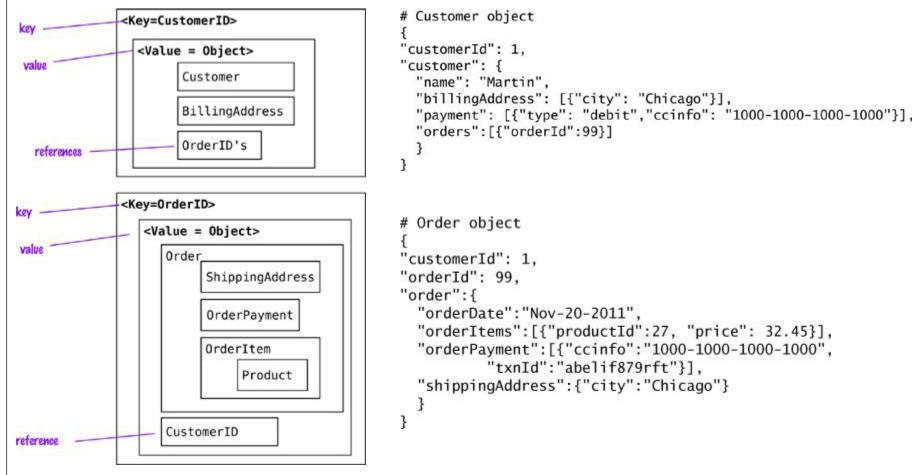
- A relational view is a table defined by computation over the base tables
- Materialized views: computed in advance and cached on disk
- NoSQL databases:
 - do not have views
 - have precomputed and cached queries usually called "materialized view"
- Strategies to building a materialized view
 - Eager approach
 - the materialized view is updated at the same time of the base data
 - good when you have more frequent reads than writes
 - Detached approach
 - batch jobs update the materialized views at regular intervals
 - good when you don't want to pay an overhead on each update

Data Accesses in key-value store



The application can read all customer's information by using the key

Splitting aggregates



We can now find the orders independently from the Customer, and with the orderID reference in the Customer we can find all Orders for the Customer.

Aggregates for analytics

- A view may store which Orders have a given Product in them
- Useful for Real Time Analytic

```
{
    "itemid":27,
    "orders":{99,545,897,678}
}
{
    "itemid":29,
    "orders":{199,545,704,819}
}
```

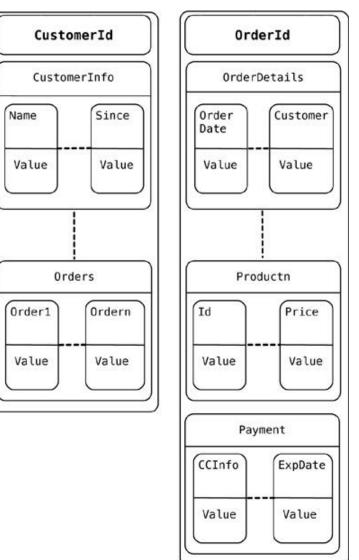
Data Accesses in document stores

- We can query inside documents:
 - "find all orders that include the Refactoring Databases product"
- Removing references to Orders from the Customer object is possible
- We do not need to update the Customer object when new orders are placed by the Customer

```
# Customer object
"customerId": 1,
"name": "Martin",
"billingAddress": [{"city": "Chicago"}],
"payment": [
  {"type": "debit",
  "ccinfo": "1000-1000-1000-1000"}
}
# Order object
"orderId": 99,
"customerId": 1,
"orderDate": "Nov-20-2011",
"orderItems": [{"productId": 27, "price": 32.45}],
"orderPayment": [{"ccinfo": "1000-1000-1000-1000",
        "txnId":"abelif879rft"}],
"shippingAddress":{"city":"Chicago"}
}
```

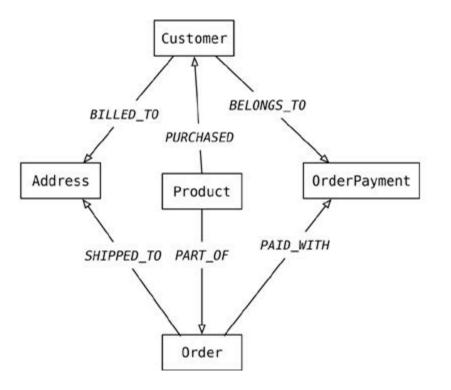
Data Accesses in column-family stores

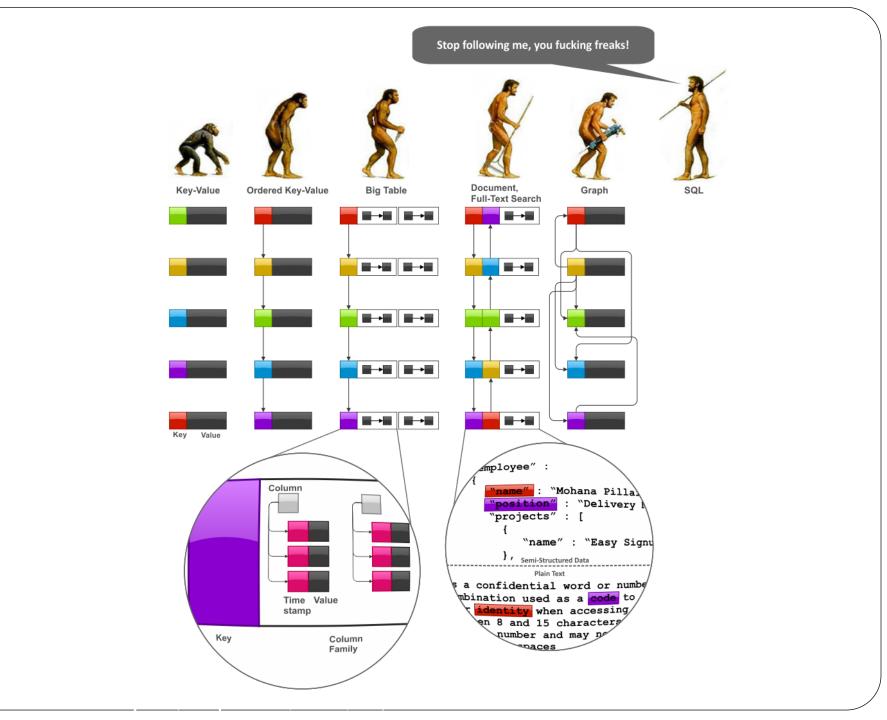
- We can query inside rows:
 - "find all orders whose price is greater than 20\$"
- The columns are ordered
- We can choose columns that are frequently used so that they are fetched first
- Splitting data in different column-family families can improve performance

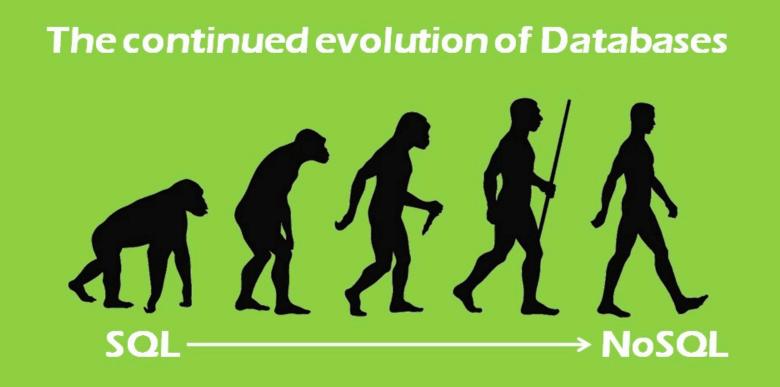


Data Accesses in graph databases

- We start from a (set of) node(s)
- Each node has independent relationships with other nodes
- The relationships have names
- Relationship names let you traverse the graph.







Key Points

- Aggregate-oriented databases make inter-aggregate relationships more difficult to handle than intra-aggregate relationships.
- Graph databases organize data into node and edge graphs; they work best for data that has complex relationship structures.
- Schemaless databases allow you to freely add fields to records, but there is usually an implicit schema expected by users of the data.
- Aggregate-oriented databases often compute materialized views to provide data organized differently from their primary aggregates. This is often done with MapReduce-like computations.